Game Design Document

Fill up the following document

1. Write the title of your project.

GUN SHOOTING

1. What is the goal of the game?

SHOOT THE BUBBLE

1. Write a brief story of your game.

PRACTICE OF SHOOTING GAME AND GAME OVER OF THE GAME

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | IRON MAN | SHOOTING |
| 2 | THOUER | BEETING |
| 3 | HULK | SECURE TO IRON MAN |
| 4 | CAPTAN AMERICA | SECURE TO FLIGHT |
| 5 | CAR | CARRIE TO ANOTHER |
| 6 | IMTHIYAZ | DESING THE GAME |
| 7 | PRABH SIMAR MAM | LERN TO STUDENT |
| 8 | TANIA | DESING GAME |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | BACKGROUND | LOOK |
| 2 | ARROW | MOVING TO PLAYER |
| 3 | W,A,S,D | W,MOVING UP,A,MOVING LEFT,S,MOVING BACK,D,RIGHT |
| 4 | -------------- | ---------------------- |
| 5 | ----------------- | --------------------------------- |
| 6 | ------------------------ | ---------------------- |
| 7 | -------------- | ---------------- |
| 8 | ------------ | ----------------- |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

SHOOT TO BIRDS SHOOTS TO ANOTHER ANIMALS

How do you plan to make your game engaging?